Good sportsmanship and adherence to the Code of Conduct is expected from all coaches, players and parents.

Game officials and board members will monitor and control this at all times.

Teams may only use rostered players for tournament play. Regular season substitutions are modified for tournament play: The keeper may play as keeper during the entire game.

<u>TIE-BREAKER GUIDELINES FOR</u> INTERMEDIATE TOURNAMENT GAMES, FALL 2025

In the event of a tied match at the end of regulation play:

- Teams will play two (2) full five minute periods, switching sides after the first period with no break between. This is **not** a sudden victory period.

If the match remains tied at the end of additional time, penalty kicks will be taken. <u>The coach and the remainder of the team shall remain on the team sideline during the penalty kick portion of the overtime period.</u>

- The center referee shall choose the goal at which all of the kicks from the penalty line shall be taken.
- Each coach will select any five players on or off the field (except those who may have been disqualified) to take the kicks.
- A coin toss shall be held. The team winning the toss shall have the choice of kicking first or second.
- Teams will alternate kickers. There is **no** follow-up on the kick.
- The defending team may change the goal keeper prior to **each** penalty kick.
- Following five kicks for each team, the team scoring on the greatest number of these kicks shall be declared the winner.
- The coach and team shall remain on the sideline during the penalty kicks.

If the score remains tied after each team has had five kicks:

 Each coach will select five players different from the five who have already kicked to take the kicks in a sudden victory situation, wherein if, while alternating attempts, one team scores and the other team does not score, the game is ended without more kicks being taken.

If the score remains tied, continue the sudden victory kicks with the coach selecting any five players to take the next set of alternating kicks. If a tie still remains, repeat step one of the sudden victory period.